



Target-Guided Open-Domain Conversation Planning

Yosuke Kishinami¹, Reina Akama^{1,2}, Shiki Sato¹, Ryoko Tokuhisa¹, Jun Suzuki^{1,2}, Kentaro Inui^{1,2}

¹Tohoku University ²RIKEN

✉ yosuke.kishinami.q8@dc.tohoku.ac.jp

Overview

- We proposed **task to evaluate conversation planning abilities** of conversational agents
- Experiments reveal **keyword sequence planning** improves agent's planning ability

Background: Planning in target-oriented conversation

Many studies address **target-oriented tasks** to realize variety of applications [Tang+'19;Qin+'20;Zhong+'21] (e.g., therapeutic conversation, recommendation, ...)

e.g., **Target-Guided Open-Domain Conversation (TGC)** [Tang+'19]

Agent's target: leading conversation to mention target word

This task setting is similar to **AI Planning**

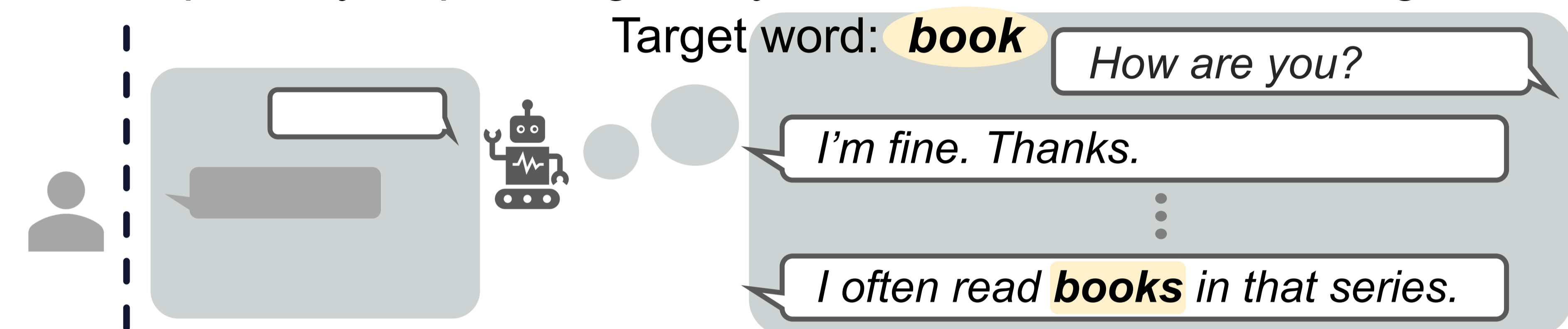
(Both settings are given **initial state** and **target** to be achieved)

Could Planning be applied to TGC?



Our idea: Evaluate target-oriented agent's planning ability by self-conversation

First step: analysis planning ability of current conversational agents



Generate **self-conversation** (Multiple-step plan)

Evaluate agent's planning ability

Proposed task: Target-Guided Open-Domain Conversation Planning (TGCP)

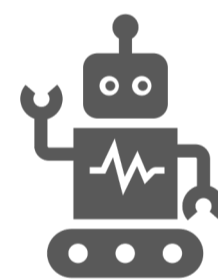
Task overview

Input

Initial utterance: *Hi, what do you do for living?*

Target word: **book**

Conversational Agent



Output (conversation plan to achieve target)

Hi, what do you do for living?

I work as an engineer.

That sounds nice. How do you learn coding?

*I read and learn from technical **books**.*

Generate conversation with only agent

Evaluate agent's planning ability without dialogue partners (e.g., Human)

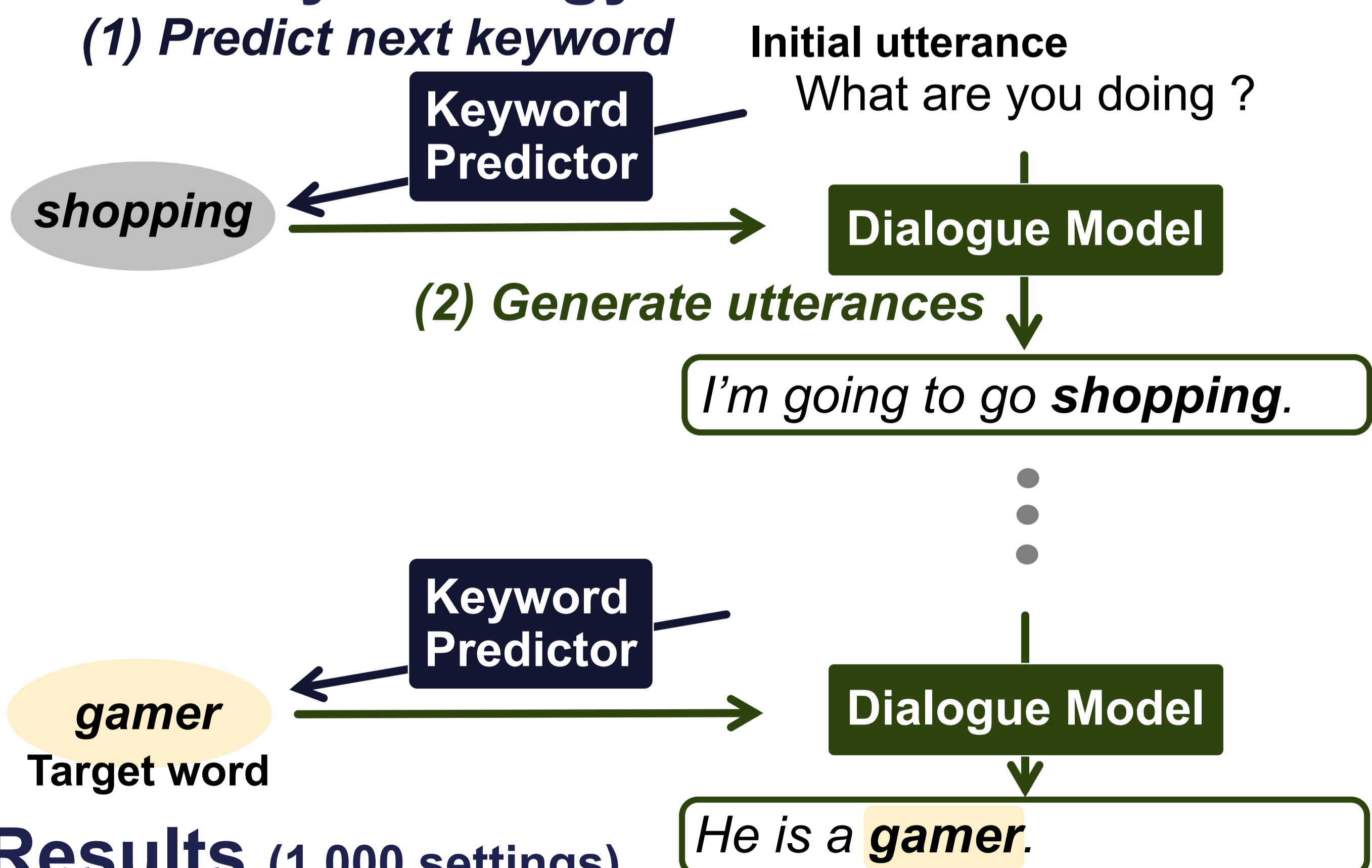
Evaluation metrics

- Achievement** Whether target word is mentioned?
- Smoothness** Whether utterance transitions is natural? (5-point Likert-scale)

Experiments: Investigate of planning abilities of dialogue models with strategy

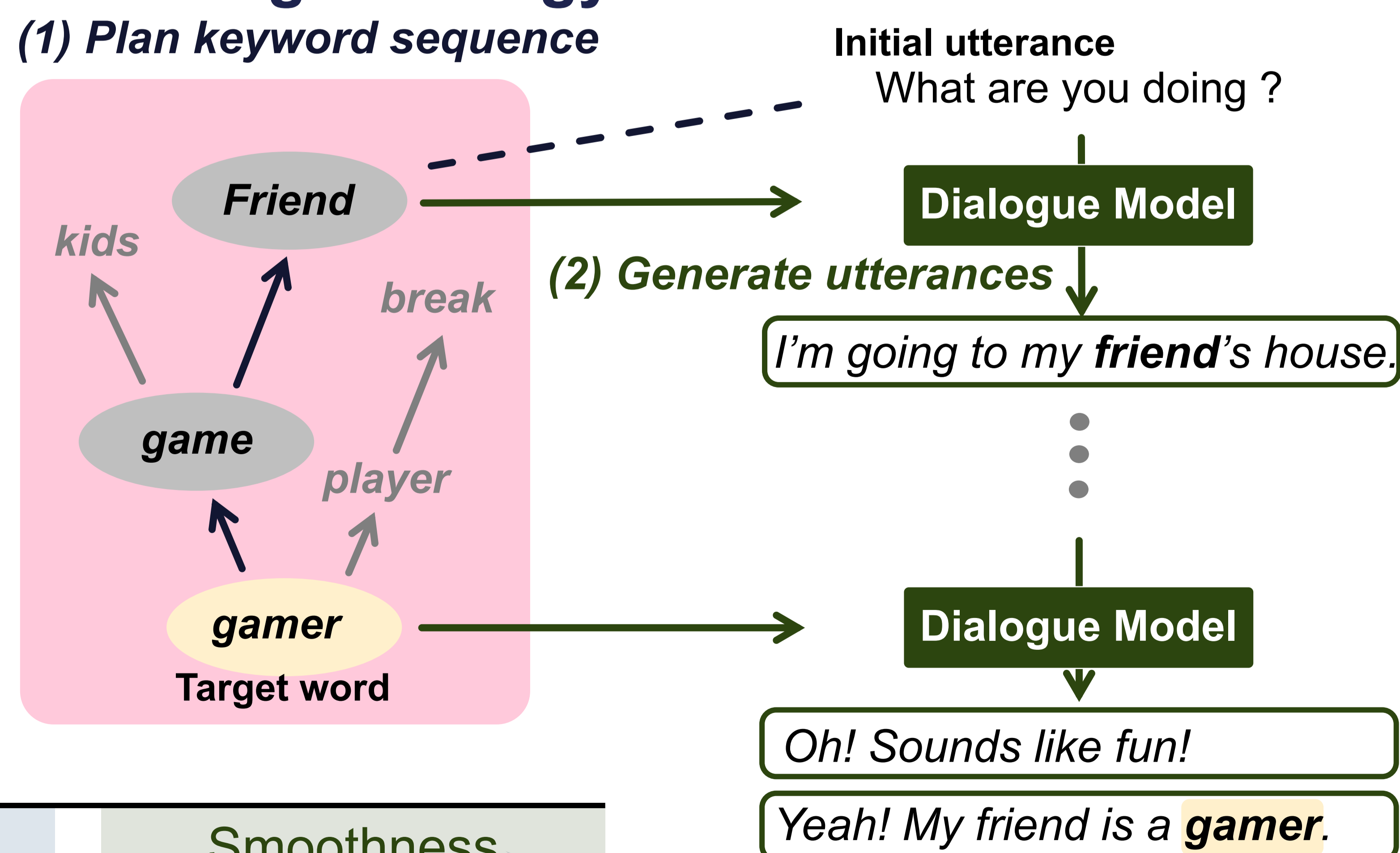
On-the-fly strategy

(1) Predict next keyword



Pre-design strategy

(1) Plan keyword sequence



Results (1,000 settings)

Models	Strategy	Achievement	Smoothness
Blender[Roller+'21]+CKC[Zhong+'21]	On-the-fly	0.247	3.90
Blender[Roller+'21]+PreDes.	Pre-design	0.425	4.05
Human	-	1.000	4.11

(5:Strongly Good ~ 1:Strongly Bad)

Pre-design strategy improves achievement